MOVIE®

FRAME BASED ANIMATION FROM all YOUR Windows™ Applications.

You have received Lantern® Corporation's MOVIE Player. This is the runtime version of our MOVIE animation software.

Use With:

✓Map Data   ✓Help Systems   ✓CAD

✓Draw, Paint & Chart Software   ✓Simulations

With MOVIE you can...

{ewc VoyEwh.Dll, VoyEwhMovie, ;ID=2 ;File=256color.mov ;Loops=I;Toolbar=Bottom   ;Slide ;Play=Play ;Stop=Stop}
{ewc VoyEwh.Dll, VoyEwhMovie, ;ID=1 ;File=16color.mov ;Autoplay ;Loops=I;Toolbar=Bottom ;Slide ;Play=Play;Stop=Stop}

✓ Record frames from any window or screen. Snap each frame with a simple keystroke or click of the mouse!

✓ Create movies in 16, 256, or more colors using a device independent compact file format!

✓ Playback in slow motion or reverse without skipping frames, unlike some video based system.

| Animation Utility ⇨ |
| Development Kit ⇨ |
| Ordering Information ⇨ |
| EXIT ☒ |

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MOVIE®

ANIMATION UTILITY

The MOVIE Animation Utility allows you to record, edit, and distribute movies created from all your Windows applications.

{ewc VoyEwh.Dll,
VoyEwhMovie, ;ID=3 ;File=tvsdb.mov ;Autoplay ;Loops=I;PingPong ;Toolbar=Bottom ;Slide ;Play=Play;Stop=Sto

Features:

✓ On screen remote control provides for playback and speed control, frame by frame display and frame seeking.

✓ Script language allows you to create self-running demonstrations including simple slide shows as well as slow motion playback.

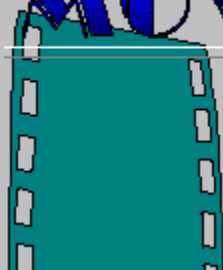✓ Royalty-free distribution of MOVIE Player runtime software when accompanied by your movie script files.

p}

How To Make a Movie   Return ➡
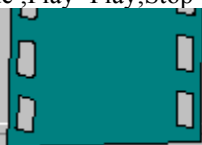
MOVIE® DEVELOPMENT KIT

Also available from Lantern Corporation is the MOVIE Development Kit. The development kit allows you to place movies into help files and other custom applications using programming tools such as Visual Basic and C++.

Features:

{ewc VoyEwh.Dll, VoyEwhMovie, ;ID=4 ;File=chart3d.mov ;Autoplay ;Loops=I;PingPong ;Toolbar=Bottom

- ✓ Includes Lantern's MOVIE Animation Utility 4.0 to create animations.
- ✓ Embed MOVIE animations inside of Windows Help files as well as Microsoft Multimedia Viewer files.
- ✓ MOVIE files can be incorporated into the Help file as baggage or stored separately.
- ✓ Royalty-free distribution of run-time software when accompanied by your movie, help and viewer files.
- ✓ An open API to the MOVIE animation engine DLL.
- ✓ Lantern's data installation system conveniently allows you to package your movies and help files with the Lantern tools necessary to view them.

;Slide ;Play=Play;Stop=Stop}

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MOVIE

ORDERING INFORMATION

The following MOVIE products are available from Lantern Corporation:

Requirements:

ANIMATION UTILITY

Microsoft Windows 3.1 running on an IBM PC or compatible. At least 2 megabytes of RAM - 4 megabytes is recommended. At least 1.5 megabytes of available hard disk space -- more to record your own animations.

DEVELOPMENT KIT

Microsoft Windows 3.1 running on an IBM PC or compatible. At least 2 megabytes of RAM - 4 megabytes is recommended. At least 1.5 megabytes of available hard disk space - more to record your own animations. Microsoft Help Compiler or Multimedia Viewer Publishing Toolkit and documentation.

Contact:
Lantern Corporation
63 Ridgemoor Drive
Clayton, MO 63105
(314)725-6125
Compuserve: 73650,375

LANTERN
CORPORATION
Lighting The Way...

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MAKING MOVIES IS EASY! JUST CAPTURE FRAMES FROM ANY APPLICATION AND PLAY THEM BACK!

THE FOLLOWING SHOWS THE STEPS FOR CREATING AND PLAYING A MOVIE:

{ewc VoyEwh.Dll, VoyEwhMovie, ;ID=101 ;File=movinst.mov ;Delay=250 ;Autoplay ;Loops=I}